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Interval Arithmetic: Fundamentals, Successes, and Pitfalls

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Department of Mathematics
University of Louisiana at Lafayette

Universidad EAFIT, Friday, July 27, 2018

Interval Arithmetic (IA) Fundamentals

- ▶ Operations are defined over the set of closed and bounded intervals $\mathbf{x} = [\underline{x}, \bar{x}]$.

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Classical Interval Arithmetic

Definition

Interval Arithmetic (IA) Fundamentals

- ▶ Operations are defined over the set of closed and bounded intervals $\mathbf{x} = [\underline{x}, \bar{x}]$.
- ▶ The result of the operation is defined **logically** for $\odot \in \{+, -, \times, \div\}$ as $\mathbf{x} \odot \mathbf{y} = \{x \odot y \mid x \in \mathbf{x} \text{ and } y \in \mathbf{y}\}$.

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- ▶ The logical definition leads to **operational definitions**:

$$\mathbf{x} + \mathbf{y} = [\underline{x} + \underline{y}, \bar{x} + \bar{y}],$$

$$\mathbf{x} - \mathbf{y} = [\underline{x} - \bar{y}, \bar{x} - \underline{y}],$$

$$\mathbf{x} \times \mathbf{y} = [\min\{\underline{x}\underline{y}, \underline{x}\bar{y}, \bar{x}\underline{y}, \bar{x}\bar{y}\}, \max\{\underline{x}\underline{y}, \underline{x}\bar{y}, \bar{x}\underline{y}, \bar{x}\bar{y}\}]$$

$$\frac{1}{\mathbf{x}} = \left[\frac{1}{\bar{x}}, \frac{1}{\underline{x}}\right] \quad \text{if } \underline{x} > 0 \text{ or } \bar{x} < 0$$

$$\mathbf{x} \div \mathbf{y} = \mathbf{x} \times \frac{1}{\mathbf{y}}$$

(There are alternatives for \times and \div more efficient for certain architectures.)

Classical Interval Arithmetic

What does this definition do?

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- ▶ In *exact arithmetic*, the operational definitions give the exact ranges of the elementary operations.

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- ▶ Evaluating an **expression** in interval arithmetic does not give an exact range of the expression, but does give **bounds** on the range of the expression.

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- ▶ Evaluating an **expression** in interval arithmetic does not give an exact range of the expression, but does give **bounds** on the range of the expression.

- ▶ **Example (interval dependence)**

If $f(x) = (x + 1)(x - 1)$, then

$$\begin{aligned} f([-2, 2]) &= ([-2, 2] + 1)([-2, 2] - 1) \\ &= [-1, 3][-3, 1] = [-9, 3], \end{aligned}$$

whereas the exact range is $[-1, 3]$.

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- ▶ **Example (interval dependence)**

If $f(x) = (x + 1)(x - 1)$, then

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whereas the exact range is $[-1, 3]$.

- ▶ The interval $[-9, 3]$ represents the exact range of $\tilde{f}(x, y) = (x + 1)(y - 1)$ over the rectangle $x \in [-2, 2]$, $y \in [-2, 2]$ (when x and y vary independently).

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Classical Interval Arithmetic

Why can this be mathematically rigorous with approximate arithmetic?

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- ▶ The operational definitions give approximate end points.

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Classical Interval Arithmetic

Why can this be mathematically rigorous with approximate arithmetic?

Interval Arithmetic (IA) Fundamentals

- ▶ The operational definitions give approximate end points.
- ▶ Modern computational environments (such as IEEE 754-compliant ones) allow *rounding down* to the nearest machine number less than the exact result and *rounding up* to the nearest machine number greater than the exact result.

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- ▶ The operational definitions give approximate end points.
- ▶ Modern computational environments (such as IEEE 754-compliant ones) allow *rounding down* to the nearest machine number less than the exact result and *rounding up* to the nearest machine number greater than the exact result.
- ▶ If we use downward rounding to compute the lower end point and upward rounding to compute the upper end point, the result of each elementary operation **contains the exact range** of that operation.

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- ▶ Modern computational environments (such as IEEE 754-compliant ones) allow *rounding down* to the nearest machine number less than the exact result and *rounding up* to the nearest machine number greater than the exact result.
- ▶ If we use downward rounding to compute the lower end point and upward rounding to compute the upper end point, the result of each elementary operation **contains the exact range** of that operation.
- ▶ Hence, an interval evaluation of an expression on a machine **mathematically rigorously contains the range of the expression**.

Algebraic Properties (or lack thereof)

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- ▶ Interval arithmetic is commutative and associative.

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Algebraic Properties

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Interval Arithmetic (IA) Fundamentals

- ▶ Interval arithmetic is commutative and associative.
- ▶ There are no additive and multiplicative inverses.

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- ▶ For example: $[1, 2] - [1, 2] = [-1, 1]$
 $[1, 2] / [1, 2] = [\frac{1}{2}, 2]$

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- ▶ For example: $[1, 2] - [1, 2] = [-1, 1]$
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- ▶ Interval arithmetic is only **subdistributive**:
 $a(b + c) \subseteq ab + ac.$

Algebraic Properties

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- ▶ Interval arithmetic is only **subdistributive**:

$$\mathbf{a(b + c) \subseteq ab + ac.}$$

- ▶ For example,

$$[-1, 1]([-3, -2] + [2, 3]) = [-1, 1][-1, 1] = [-1, 1], \text{ while}$$

$$[-1, 1][-3, -2] + [-1, 1][2, 3] = [-3, 3] + [-3, 3] = [-6, 6].$$

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 $\mathbf{a(b + c) \subseteq ab + ac.}$
- ▶ For example,
 $[-1, 1]([-3, -2] + [2, 3]) = [-1, 1][-1, 1] = [-1, 1]$, while
 $[-1, 1][-3, -2] + [-1, 1][2, 3] = [-3, 3] + [-3, 3] = [-6, 6].$

▶ Theorem (Single Use Expressions — SUE)

In an algebraic expression evaluated in exact interval arithmetic, the result is the exact range if each variable occurs only once in the expression.

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$$[1, 2] - [1, 2] = [-1, 1]$$

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- ▶ Interval arithmetic is only **subdistributive**:
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$$[-1, 1]([-3, -2] + [2, 3]) = [-1, 1][-1, 1] = [-1, 1], \text{ while}$$

$$[-1, 1][-3, -2] + [-1, 1][2, 3] = [-3, 3] + [-3, 3] = [-6, 6].$$

- ▶ **Theorem (Single Use Expressions — SUE)**

In an algebraic expression evaluated in exact interval arithmetic, the result is the exact range if each variable occurs only once in the expression.

- *Note: The converse is not true.*

Alternative “Interval” Systems

(Different representations or different semantics)

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Midpoint-radius arithmetic: Intervals represented in terms of midpoint and error; addition gives exact range but multiplication just gives an enclosure for the range.

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Circular arithmetic: Representation as midpoint-radius, but with the midpoint in the complex plane. Elementary operations are not exact, but are mere enclosures.

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Circular arithmetic: Representation as midpoint-radius, but with the midpoint in the complex plane. Elementary operations are not exact, but are mere enclosures.

Rectangular arithmetic: An alternative complex interval arithmetic. Addition is exact, but multiplication just gives an enclosure.

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Rectangular arithmetic: An alternative complex interval arithmetic. Addition is exact, but multiplication just gives an enclosure.

Kaucher arithmetic, modal arithmetic etc.: Algebraically completes interval arithmetic with additive inverses. It has uses, but interpretation of the results is more complicated, sometimes depending on monotonicity properties.

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What do we do with this?

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Consider $\frac{x}{y} = [1, 2]/[-3, 4]$.

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Consider $\frac{x}{y} = [1, 2]/[-3, 4]$.

► In our operational definition, $\frac{1}{y} = \left[\frac{1}{4}, -\frac{1}{3} \right] ???$

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▶ In our operational definition, $\frac{1}{y} = \left[\frac{1}{4}, -\frac{1}{3} \right] ???$

▶ The arguments contain undefined quantities $\frac{a}{0}$ for $a \in [1, 2]$, but ...

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▶ The range of the operation over defined quantities is $(-\infty, -\frac{1}{3}] \cup [\frac{1}{4}, \infty)$.

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▶ Different definitions for the operation's result and different interpretations are appropriate in different contexts. (More to be said later.)

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- ▶ The arguments contain undefined quantities $\frac{a}{0}$ for $a \in [1, 2]$, but ...
- ▶ The range of the operation over defined quantities is $(-\infty, -\frac{1}{3}] \cup [\frac{1}{4}, \infty)$.
- ▶ Different definitions for the operation's result and different interpretations are appropriate in different contexts. (More to be said later.)
- ▶ This has been carefully considered and defined in an **exception-tracking framework** in the **IEEE 1788-2015 standard for interval arithmetic**.

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The same basic interval operations described in all of the early work, although it was apparently done independently.

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Rosaline Cecily Young (*Mathematische Annalen*, 1931,) prior to digital computers) “The Algebra of Many-Valued Quantities.” The focus is on an arithmetic on limits, where $\liminf_{x \rightarrow x_0} f(x)$ and $\limsup_{x \rightarrow x_0} f(x)$ are distinct (such as in in generalized gradients of nonsmooth functions). Ranges and roundoff error do not seem to have been the primary motivation.

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Paul S. Dwyer (Chapter in *Linear Computations*, 1951)

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Paul S. Dwyer (Chapter in *Linear Computations*, 1951) “Computation with Approximate Numbers.” Interval computations are introduced as an integral part of roundoff error analysis.

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Paul S. Dwyer (Chapter in *Linear Computations*, 1951) “Computation with Approximate Numbers.” Interval computations are introduced as an integral part of roundoff error analysis.

Mieczyslaw Warmus (*Calculus of Approximations*, 1956) The motivation is apparently to provide a sound theoretical backing to numerical computation.

Really Early Work

(from a talk on the Origin of Intervals by Siegfried Rump)

Rump mentions

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Really Early Work

(from a talk on the Origin of Intervals by Siegfried Rump)

Rump mentions

- ▶ a 1900 book *Lectures on Numerical Computing* (in German) with error bounds for $+$, $-$, $:$, $/$ and innacurate input data;

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Really Early Work

(from a talk on the Origin of Intervals by Siegfried Rump)

Rump mentions

- ▶ a 1900 book *Lectures on Numerical Computing* (in German) with error bounds for $+$, $-$, $:$, $/$ and inaccurate input data;
- ▶ an 1896 article “On computing with inexact numbers” (in German) in the *Journal for Junior Highschool Studies*, giving the impression interval computations were standard fare in middle schools;

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- ▶ An 1809 work by Gauß in Latin where explicit computation of error bounds, including rounding errors, appears.

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William Kahan Proposed extended interval arithmetic, saw to directed roundings in IEEE 754 and mentored several currently prominent students.

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Siegfried Rump developed **INTLAB**, a Matlab toolbox for IA, and founded the **Institute for Reliable Computing** at Hamburg.

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Universität Vienna (Arnold Neumaier) – Important for the group's work in global optimization and a global optimization web site.

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Various locations in France Notable successes in autonomous robots, navigation, etc. Also, perhaps the most significant locus of current applied research.

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Czech Republic Jiri Rohn and associates have developed theory, methods, and software for interval linear systems.

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Rigorously bounding roundoff error in floating point computations.

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Bounding function ranges over large domains

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Theorem (Brouwer fixed point theorem)

If g is a continuous mapping from a compact convex set \mathbf{x} into itself, there is a fixed-point $x \in \mathbf{x}$ of g , i.e. $g(x) = x$.

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 - general interval Newton methods, such as the interval Gauss–Seidel method.

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Proof of Important Conjectures
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- ▶ **The Kepler Conjecture:** (made by Johannes Kepler in 1611, proved with interval arithmetic by Thomas Hales) — no packing of spheres in 3-dimensional space is denser than face-centered cubic packing. See https://en.wikipedia.org/wiki/Kepler_conjecture.

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 - ▶ **Warwick Tucker** (in dissertation work) used normal form theory and interval arithmetic to solve **Stephen Smale's 14-th problem**, namely, that **the Lorenz equations have a persistent strange attractor**.

Proof of Important Conjectures

Additional prize-winning work

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The **R. E. Moore Prize** for application of interval arithmetic has been awarded to various researchers. See <http://www.cs.utep.edu/interval-comp/honors.html>. Among these are:

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Among these are:

2014 Kenta Kobayashi for Computer-Assisted Uniqueness Proof for Stokes' Wave of Extreme Form, and

Proof of Important Conjectures

Additional prize-winning work

Interval
Arithmetic (IA)
Fundamentals

The **R. E. Moore Prize** for application of interval arithmetic has been awarded to various researchers. See <http://www.cs.utep.edu/interval-comp/honors.html>. Among these are:

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2018 (a notable runner-up) Jean-Pierre Merlet for **Simulation of discrete-time controlled cable-driven parallel robots on a trajectory**

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These include:

1. Simple use of range bounds;

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These include:

1. Simple use of range bounds;
2. Incorporation of range bounds in exhaustive domain searches (branch and bound algorithms) to enclose a global optimum of a minimization problem;

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2. **Stadtherr et al** Correction of major errors in widely used tables of vapor-liquid equilibria.

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1. Simple use of range bounds;
 2. Incorporation of range bounds in exhaustive domain searches (branch and bound algorithms) to enclose a global optimum of a minimization problem;
 3. Incorporation of range bounds to rigorously enclose solution sets to differential equations in sophisticated mathematically rigorous ODE integrators.
2. **Stadtherr et al** Correction of major errors in widely used tables of vapor-liquid equilibria.
 3. **Berz et al** Proof of stability of the beam, given assumed tolerances on the geometry and magnets, of the once-proposed superconducting supercollider (and the software continues to be used for other cyclotrons).

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Interval Arithmetic (IA) Fundamentals

- ▶ Luc Jaulin et al have used **interval constraint propagation** to increase both reliability and efficiency of underwater robot control and data analysis in generating maps. (Luc is the 2012 Moore Prize recipient.)

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- ▶ Luc Jaulin et al have used **interval constraint propagation** to increase both reliability and efficiency of underwater robot control and data analysis in generating maps. (Luc is the 2012 Moore Prize recipient.)
- ▶ (Earlier work continuing to the present) The **forward manipulator problem** (computation of joint angles for a particular robot hand location) is easily solved with **exhaustive search** (branch and bound) to the corresponding **systems of nonlinear equations**.

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- ▶ Interval arithmetic can be used in collision avoidance.

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- ▶ Interval arithmetic can be used in collision avoidance. In early work (1988) yours truly used Fortran-77-based software to show the set of published solutions to a manipulator problem posed by Alexander Morgan at General Motors was incorrect. This led to discovery of an incorrectly-given coefficient in the paper and to improvement in the software in use at General Motors.

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Where should interval arithmetic be used?

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- ▶ Replacing floating point data types by intervals generally does not work. Due to interval dependency, this commonly results in output intervals of $(-\infty, \infty)$.

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- ▶ Replacing floating point data types by intervals generally **does not work**. Due to interval dependency, this commonly results in output intervals of $(-\infty, \infty)$.
- ▶ Different algorithms are used for interval computations. Also, different algorithms are used, depending on whether there are just small roundoff errors or large uncertainties in the data.

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- ▶ **Rule of thumb:** Use floating point computations where verification is not needed, and **use intervals only to provide bounds in strategic places.**

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- ▶ **Rule of thumb:** Use floating point computations where verification is not needed, and **use intervals only to provide bounds in strategic places.**
- ▶ **Keep the interval computations as simple as possible.**

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The above considerations are how success is achieved.

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Care should be taken in the logic.

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Consider proving existence of a solution with the Brouwer fixed point theorem.

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► **Example**

Consider $g(x) = \sqrt{x-1} + 0.9$, with a fixed point at $x \approx 1.0127$ and $x \approx 1.7873$.

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▶ Example

Consider $g(x) = \sqrt{x-1} + 0.9$, with a fixed point at $x \approx 1.0127$ and $x \approx 1.7873$.

- On $x \in [1.5, 2]$, an interval evaluation gives $\mathbf{g(x)} \subseteq [1.6071, 1.9001] \subset [1.5, 2]$, and we correctly conclude g has a fixed point in $[1.6071, 1.9001]$.

However, ...

Consider proving existence of a solution with the Brouwer fixed point theorem.

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- if $\mathbf{x} = [0, 1]$, $\sqrt{x-1} = \sqrt{[-1, 0]}$ evaluates to $[0, 0]$, so $\mathbf{g(x)} = [0.9, 0.9] \subset \mathbf{x}$, for an incorrect conclusion.

Consider proving existence of a solution with the Brouwer fixed point theorem.

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- ▶ This is due to g not continuous on $[0, 1]$, combined with loose evaluation (returning the range only over the intersection of the domain of g with the interval).

Consider proving existence of a solution with the Brouwer fixed point theorem.

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- ▶ This is due to g not continuous on $[0, 1]$, combined with loose evaluation (returning the range only over the intersection of the domain of g with the interval).
- ▶ Loose evaluation is appropriate in other contexts.

Taming Interval Dependency

Constraint Propagation, Subdivision

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To reduce the overestimation in evaluating an interval expression, we may

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To reduce the overestimation in evaluating an interval expression, we may

- ▶ **Rearrange** the expression(s) or systems of equations.

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- ▶ **Rearrange** the expression(s) or systems of equations.
- ▶ Use **constraint propagation** (solving for variables or subexpressions in terms of other variables with known smaller uncertainties)

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- ▶ **Rearrange** the expression(s) or systems of equations.
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- ▶ Single out dependencies as separate variables.
- ▶ Use any of **many techniques in the literature**.
- ▶ Cleverly use properties of the specific problem.

Available Software

Packages for Verified Solution of ODE Systems

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- ▶ **COSY-infinity**, the cyclotron beam software by Berz and Makino. This is the most successful software for handling input data with wide intervals. However, the old version is no longer distributed and the new version is not yet publicly available. (C / C++ / Fortran)

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- ▶ **Other generally available codes:** Some of these are polished and packaged, but may be practical only for narrow or point input data, to bound computational errors. Two such packages are:

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 - **VNODE-LP** (Nedialkov et al, iterate programming/C++),
 - **ValEnCIA-IVP** (Rauh, Hofer, Auer, C++, somewhat older)

Existence Verification Packages

Usually part of larger libraries

(included in constraint propagation or global optimization packages)

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- ▶ Two constraint propagation / global optimization packages, from among many.

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- ▶ Two constraint propagation / global optimization packages, from among many.
 - ▶ **IBEX**, a C++ library for constraint propagation. (extensively used by its developers in pattern recognition and robotics).

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- ▶ Two constraint propagation / global optimization packages, from among many.
 - ▶ **IBEX**, a C++ library for constraint propagation. (extensively used by its developers in pattern recognition and robotics).
 - ▶ **GlobSol**, primarily a Fortran 90 library, with some C / C++ and a Matlab interface. (This is my work – it is somewhat dated and not optimally efficient, but certainly available.)

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 - ▶ **GlobSol**, primarily a Fortran 90 library, with some C / C++ and a Matlab interface. (This is my work – it is somewhat dated and not optimally efficient, but certainly available.)
- ▶ Some general toolboxes.

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conclusion

- ▶ Two constraint propagation / global optimization packages, from among many.
 - ▶ **IBEX**, a C++ library for constraint propagation. (extensively used by its developers in pattern recognition and robotics).
 - ▶ **GlobSol**, primarily a Fortran 90 library, with some C / C++ and a Matlab interface. (This is my work – it is somewhat dated and not optimally efficient, but certainly available.)
- ▶ Some general toolboxes.
 - ▶ **INTLAB**, a very popular Matlab toolbox for interval computations.

Existence Verification Packages

Usually part of larger libraries

(included in constraint propagation or global optimization packages)

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- ▶ Some general toolboxes.
 - ▶ **INTLAB**, a very popular Matlab toolbox for interval computations.
 - ▶ See IEEE-1788-compliant packages in the following.

Interval Arithmetic (IA) Fundamentals

- ▶ Defines basic interval arithmetic, specifying accuracy, required elementary functions, etc.

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Interval Arithmetic (IA) Fundamentals

- ▶ Defines basic interval arithmetic, specifying accuracy, required elementary functions, etc.
- ▶ Defines an optional binding to the IEEE 754-2008 standard for floating point arithmetic.

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Interval Arithmetic (IA) Fundamentals

- ▶ Defines basic interval arithmetic, specifying accuracy, required elementary functions, etc.
- ▶ Defines an optional binding to the IEEE 754-2008 standard for floating point arithmetic.
- ▶ Specifies how **extended interval arithmetic** is handled, from various special cases.

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Example (The underlying set is \mathbb{R} , not $\overline{\mathbb{R}}$.)

$$\left[\frac{1}{2}, \infty \right) \leftarrow \frac{[2, 3]}{[0, 4]}.$$

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- ▶ Defines basic interval arithmetic, specifying accuracy, required elementary functions, etc.
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Example (The underlying set is \mathbb{R} , not $\overline{\mathbb{R}}$.)

$$\left[\frac{1}{2}, \infty \right) \leftarrow \frac{[2, 3]}{[0, 4]}.$$

- ▶ Contains a **decoration system** for tracking continuity of an expression, if extended interval arithmetic has been used, etc. This can be viewed as a generalization of IEEE 754 **exception handling**.

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Gnu Octave (Matlab-like) by Oliver Heimlich.

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See `http://octave.sourceforge.net/interval/`

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JInterval (Java) by Dmitry Nadezhin and Sergei Zhilin.

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See `https://java.net/projects/jinterval`

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See <https://java.net/projects/jinterval>

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C++ by Marco Nehmeier (J. Wolff v. Gudenberg).

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See <https://github.com/nehmeier/libieeep1788>

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ValidatedNumerics.jl (Julia) by David P. Sanders and
Luis Benet (UNAM)

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See <https://github.com/dpsanders/ValidatedNumerics.jl>

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[//github.com/dpsanders/ValidatedNumerics.jl](https://github.com/dpsanders/ValidatedNumerics.jl)

Interval Arithmetic Packages

Good non-conforming packages

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- ▶ In many applications, full implementation of the IEEE standard is not needed.

Interval Arithmetic Packages

Good non-conforming packages

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- ▶ In many applications, full implementation of the IEEE standard is not needed.

For example, in simple calculations, the decorations (exception handling) and extended arithmetic would not play a part.

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Good non-conforming packages

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- ▶ In many applications, full implementation of the IEEE standard is not needed.

For example, in simple calculations, the decorations (exception handling) and extended arithmetic would not play a part.

- ▶ For efficiency, ease of implementation, or other reasons, some packages are not totally conforming.

Siegfried Rump's **INTLAB** is one widely-used such package.



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See

interval.louisiana.edu/kearfott.html

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Thank you!

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Thank you!

Questions?